Baseball Rules and Regulations:
Tournament Time, LLC (TT) Tournaments follow National Federation High School Rules for all tournaments unless otherwise specified below.

➢ Registration
All teams registered for the TT Baseball tournament must submit a completed roster form and be registered before their first game.

➢ Eligibility
Player's birthdates must meet the age requirements of their respective age divisions. A player's tournament age is based on the age they are as of April 30th 2019. Players cannot be double rostered in the same age division and may only play up on a team of the same organization (no special scheduling will be offered). Each team must bring a photo copy of the official state-issued birth certificate for each player. The team manager must keep the birth certificates of all players on him at all times. If any player does not have his birth certificate, he/she cannot participate in the tournament. If a team caught using a player that is older than the cutoff for the division, that team will forfeit every game that player has played in. *All teams are to check in at the front gate of the respective venue that you are scheduled to play. (Rosters must be submitted online before the tournament starts) You will not be permitted to start your first game until your full roster is submitted online.* (View Your Event Information at [www.tournamenttimesports.com](http://www.tournamenttimesports.com) to see where you need to Register.)

➢ Refund Policy
Tournament Time will charge a minimum administration fee equaling 10% of your entry fee, for all refunds. If you call on or before 20 days in advance prior to tournament date you will be refunded 75% of your entry money. If you call on or before 12 days in advance prior to tournament date you will be refunded 50% of your entry money. If you call inside the 12 day window or after schedule and brackets have been posted there will be no refund given. No refunds or transfer of funds from tournament to tournament.

➢ Weather Cancellations
There is a chance a tournament could be rained out. Please be aware that Tournament Time will charge a minimum administration fee equaling 10% of the entry fee, for all refunds if tournament is completely rained out. 1 game played = 50% refund of entry money; 2nd Game Started = No Refund.

➢ Adverse Weather
The Tournament Time Tournaments will be played in adverse weather conditions. The format may be changed to lesser time limits or fewer innings to complete the tournament. In this case we will revert back to the last full complete inning to determine the result. The pool play could also be altered. Players and Coaches expect these conditions when entering the tournament.

➢ Start Time
Before entering a tournament, make sure your team has no other conflicts on listed tournament dates. Tournament Time, LLC cannot accommodate any special game time request! Teams need to be checked in and register 1hr and 30 minutes earlier than there scheduled time to play, teams are to be prepared to play 30 minutes prior to their scheduled game time, if the tournament is ahead of schedule games will be played earlier than scheduled times.

➢ Reserved Spot
Your team will not be confirmed into any tournament until full payment is received prior to the tournament scheduled being released. *Penciled teams are not confirmed, teams not paid in full are not confirmed and will not be added to the schedule.*
Rules and Regulations Continued…..

➢ **Protest Fee**
   1) Judgment calls by the umpire cannot be protested, rules only may be protested, and must be decided before resuming play.
   2) A $100 cash protest fee must be presented to the tournament director at the time of the protest.
   3) A protest is only "Official" if accompanied by the $100 and done before the next pitch.
   4) If the protest is upheld, then the $100 will be refunded

➢ **Home Team**
Home team will be determined by coin flip in pool play, in tournament play the higher seed will be given the choice of visitor/home. **Home team is required to keep the official book. Visiting team will have the option to keep scoreboard. Pitch cards will be kept by the home team and must be turned in to the director’s table. (Must be signed by each teams’ head manager. It is the home team’s responsibility to turn pitch cards in to the tournament Director.)**

➢ **In Field Warm Up**
All teams are encouraged to warm up as much as possible before game time. No pre-game infield.

➢ **Time/Game Limit**
All tournament games in pool play and tournament play will have a time limit. Championship games will not. The time limits are as follows: Time starts after the coin toss and/or the umpire pregame discussion. *(Start of a new inning will begin when the last out is recorded of the previous inning)*

- 8U 1 hour and 15 minutes 6 Innings
- 9U-12U 1 hour and 45 minutes 6 Innings
- 13U – High School 1 hour and 50 minutes 7 Innings

Pool Play Only
If a new inning has started prior to the time limit, then that inning will finish. No new inning can start after the time limit. Games can end in a tie. Umpires will announce the start time right after the coin toss & pregame rules discussion.

Tournament Play.
Games can’t end in an tie, regular baseball will be played until we have a winner.

The game will be considered a complete game after the home team bats in the bottom of the 1st inning. If a game should be called due to darkness, or weather, and the 1st inning has not been completed, the game will restart where it left off. *(In the event of weather the tournament director can and may alter this format)*

***TIME LIMITS MAY CHANGE DUE TO WEATHER***

➢ **Playoffs/Tie Breakers**
Seeding results will result from pool play record. In the event that teams are tied after pool play, the following process will be followed:

- Head to Head (only if 2 teams are tied. 3 or more, go to next tie breaker)
- Fewest Runs Allowed
- Runs Scored
- Coin Flip

**TT reserves the right to re-seed teams in the 1st round of single elimination play to prevent teams from playing the same team as Pool Play**
Rules and Regulations Continued.....

➢ Pitching
The amount of Outs a pitcher can pitch through the tournament:

9U - 12U = Allowed 27 outs per tournament with a MAX of 18 outs per day
13U - High School = Allowed 30 outs per tournament with a MAX of 21 outs per day

(If a player is protested for pitching more outs than allowed in a given day or in the duration of the tournament that player then becomes ineligible. All games will be forfeited from the game in which the player become ineligible.)

- Scorecards must be signed by both team managers to eliminate outs pitched validation problems, turn into tournament director table after the game.
- No Limit on the number of appearances
- 5 warm-up pitches per inning
- Once a player is removed from the mound, he/she cannot return to the mound in the same game in 9U-12U Division. (13U – Up follow National Federation High School Rules)

➢ Balks
There will be no warnings on balk calls. Umpire discretion may be used on younger ages.

➢ Re-entry
Defensive: Each team will be allowed unlimited substitutions in the field.
8U – fields 10 players (4 outfielders – no rovers)
9U – High School – fields 9 players

Offensive:
Teams are allowed to bat 9 players, the entire lineup or anywhere in between, based on the coach’s decision.
**8U Teams will bat 10 players, the entire lineup or anywhere in between, based on the coaches decision

If a player is injured batting in the line-up and the team has no subs, then it will be counted as an out each time the injured player is supposed to bat.

➢ Scorekeeping
1. Each team's manager must prepare 1 written copy of his lineup listing first and last names and numbers of all players and substitutes prior to each game. Lineups then must be provided to the opposing team's manager.
2. The Official Scorebook is to be kept by the home team. Both teams should confer after each inning to confirm the score.
3. A completed score sheet must be filled out and signed by the home team manager after each game and presented to the tournament director.

Please make sure this is done so that we can make sure we stay on top of the scores and post the results ASAP.

➢ Baseball Cleats
Metal spikes are allowed only in divisions 13U and older. Please be aware that some games in the 13U thru High School could be played on a portable mound. Please note that if games are played on turf or portable mounds please be respectful of the complex and wear turf shoes or molded cleats only (No Metal Cleats on Portable Mounds in all divisions).
Tournament Time, LLC

Rules and Regulations Continued.....

➢ Bat Restrictions

Tournament Time Sports ™ will not be changing the bat policy for 2018. We will adopt the new USABat stamped bat in along with our current bat rules. So, all bats that are USSSA, Little League, Cal Ripken, and Pony approved containing 1.15bpf stamp and new USABat stamped are approved bats for our tournaments in 2018.

Exceptions to this rule:

1. Big barrel bats containing the 1.15bpf stamp can be played in 8U – 10U.
2. Big barrel bats containing the 1.15bpf stamp cannot be played in 11U – 12U if pitching distance is 46’ mound.
3. Big barrel bats containing the 1.15bpf stamp can be played in 11U – 12U if the pitching distance is 50’ mound.
4. YBBCOR 2 5/8” Big Barrel bat containing the USABat stamp will be allowed in all divisions 8U – 12U regardless the pitching distance.
5. 13U able to use (-8) (-5) (-3) only, during spring and summer events.
6. 13U able to use (-11) (-10) (-8) (-5) (-3) or YBBCOR 2 5/8” containing the USABat stamp during fall tournaments after August 1.
7. 14U able to use (-5) or (-3)
8. 15U thru High School will follow National High School Federation Rules (-3) only.

➢ Dugouts

Please help keep the tournament fields and common areas clean. Please be sure to pick up all your team’s trash after the game.

➢ Ejections

1) All ejections are at the umpires’ discretion.
2) NO WARNINGS will be given to coaches, players, or fans for unsportsmanlike or unruly behavior.
3) Upon ejection, the coach, player, or fan must completely leave the premises. Failure to comply will result in a team forfeit. They may return to the next game played.
4) Any coach, player, or fan ejected from more than one game will not be permitted on the premises for the rest of the tournament.

➢ Forfeited Games

Forfeited games are will be recorded 5-0 in favor of the winning team.
Rules and Regulations Continued.....

➢ Mercy Rule
8U Age Divisions – (max 6 runs per inning) (unlimited runs in last inning)
15 after 3 innings  10 after 4 innings  8 after 5 innings

9U-12U Age Divisions (max 9 runs per inning) (unlimited runs in last inning)
12 after 3 innings  10 after 4 innings  8 after 5 innings

13U-15U Age Divisions (max 9 runs per inning) (unlimited runs in last inning)
15 after 3 innings  12 after 4 innings  10 after 5 innings  8 after 6 innings

Last Inning to be defined as:
8U – 12U = start of the 6th inning before the time limit or (start of a extra inning after the time limit – only applies to tournament play)
13U – High School = start of the 7th inning before the time limit or (start of a extra inning after the time limit – only applies to tournament play)

➢ Format Alterations
Tournament Time, LLC reserves the right to alter, change, or abbreviate tournament formats, when necessary, in order to complete the tournament. This includes, but not limited to, shortening times limits in order to maintain the game schedule and to ensure all games.

➢ Baseballs
All teams hit your own balls, teams’ choice. Umpire will ask for 2 baseballs at the start of each game per team.

➢Courtesy Runners
Courtesy Runners for catcher only must follow re-entry rule and may be used regardless of # of outs. If there are no players available on the bench, then you may use the last recorded out as a courtesy runner.
Rules and Regulations Continued.....

➢ Division Rules

8U
❖ Ten defensive fielders (6 infielders/ 4 outfielders: no rovers) will be used with free defensive substitution throughout game. If you choose to play only 9 players that is ok. If you have more than 10 kids on the roster, it is the coach’s decision to bat more or sub in/out.

❖ 6 pitches or 3 strikes per at bat. At bat continues if 6th pitch is fouled off and will continue if player continues to foul off last pitch.

❖ 3 outs or 6 runs scored complete an inning. All games will be 6 innings

❖ Batted ball that hits pitching coach is declared dead and all runners will get 1 base.

❖ No bunts allowed. Infield fly rule will NOT be in effect.

❖ Defensive team can have one coach on the each foul line, in the outfield, but shall remain in foul territory not to interfere with the offensive base coach.

❖ Umpires shall call “Time” after every play and declare the ball dead. “Time” shall be called as soon as the lead runner is not attempting to advance.

9U-12U
❖ Portable Mound may be used and is live if a ball hits the mound. (if portable mound is used please have pitchers where tennis shoes.) (Base distance Varies. Where 46/60 is played there will be no leads – Where 50/65 or 50/70 is played there will be leads)

❖ Dropped third strike is an Out. (except where open bases (leads) are being played)(11U-12U will play drop third strike)

❖ No head first slides unless it is back to a base. (Except where open bases (leads) are being played)

13U - Highschool
❖ Portable Mound may be used and is live if a ball hits the mound. (if portable mound is used please have pitchers where tennis shoes.)

<table>
<thead>
<tr>
<th>Age Division</th>
<th>Base Distance</th>
<th>Pitching Distance</th>
<th>Game Length</th>
<th>Time Limit</th>
<th>Steals</th>
</tr>
</thead>
<tbody>
<tr>
<td>8U</td>
<td>60 feet</td>
<td>46 feet</td>
<td>6 inning game</td>
<td>1hr 15min</td>
<td>Closed Base</td>
</tr>
<tr>
<td>9U – 10U</td>
<td>60 feet</td>
<td>46 feet</td>
<td>6 inning game</td>
<td>1hr 45min</td>
<td>Closed Base</td>
</tr>
<tr>
<td>11U-12U</td>
<td>70 feet</td>
<td>50 feet</td>
<td>6 inning game</td>
<td>1hr 45min</td>
<td>Open Base</td>
</tr>
<tr>
<td>13U</td>
<td>80 feet</td>
<td>54 feet</td>
<td>7 inning game</td>
<td>1hr 50min</td>
<td>Open Base</td>
</tr>
<tr>
<td>14U – UP</td>
<td>90 feet</td>
<td>60 feet</td>
<td>7 inning game</td>
<td>1hr 50min</td>
<td>Open Base</td>
</tr>
</tbody>
</table>

Note: Some Facilities could have portable mounds, skinned infields, turf fields or other conditions that may apply. There may be other fields at complexes where the tournament is being held that may be set up by the grounds crews for other games not pertaining to the tournament. Please respect the field crews and do not allow your teams on these fields. Thank You.
Rules and Regulations Continued…..

➢ Uniforms
Numbers necessary, matching uniforms recommended.

➢ No Show
Teams that no-show will forfeit their entry fee and may be subject to suspension from competition in Tournament Time, LLC events for the following season.

➢ Decisions
Tournament Time, LLC shall have all final decision on all tournament question

➢ Tournament Specifics
There may be specific Rules for different tournaments. Please review Event Information tab to see if your tournament has Specific Rules (Example: Base paths change for age divisions due to different facilities)

WE KNOW YOU HAVE A CHOICE, THANK YOU FOR PLAYING IN OUR TOURNAMENTS!